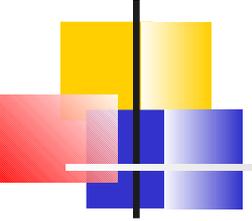


BIF713

File and Directory
Management



File System

- A **File System** is a structure used to organize programs and data on a computer's storage device
- Files are used to store various items. These concepts relates to both the **Linux** and **Windows** Operating Systems. Below are examples of some file types:



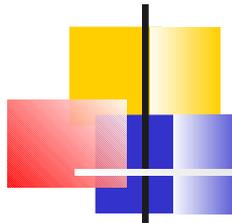
Regular files - Used to store text, images, executable programs, music, etc.



Device files - Used to represent hardware devices such as hard disks, terminals, printers, mouse, keyboard, etc... (stored in the **/dev** directory - for Linux)



Directory files - Used to store regular, device, and other directory files for better organization and quicker access



File System

You can use the `ls -l` command (or `dir` in Windows) to determine file information. For Example:

```
ls -l /dev/tty
crw-rw-rw-  1 root  root  5, 0 2003-03-14 08:07 /dev/tty
```

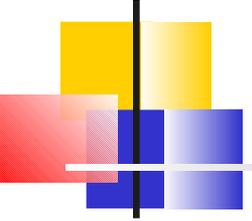
```
ls -l monday.txt w1.c
-rw-r--r--  1 murray.saul users 214 2006-01-23 14:20 monday.txt
-rw-r--r--  1 murray.saul users 248 2005-10-12 13:36 w1.c
```

```
ls -ld uli101
drwxr-xr-x  2 murray.saul users 4096 2006-01-17 16:43 uli101
```

In Linux, you can determine file type from looking at first character in detailed listing:

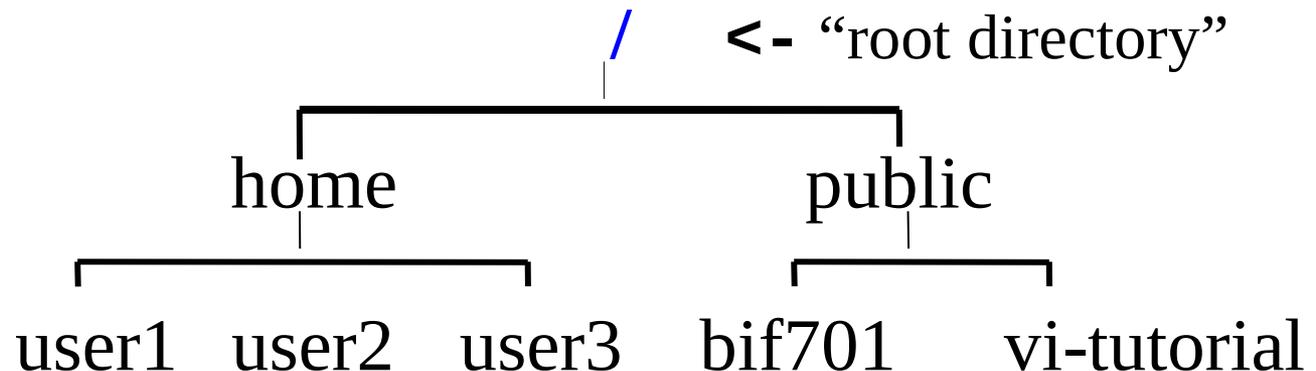
- indicates a regular file
- b** or **c** indicates a device file
- d** indicates a directory file

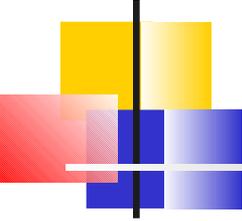
Note: In MS Windows, the `dir` command provides information regarding type of file in the listing. For example `<dir>` represents a directory file....



Hierarchical File System

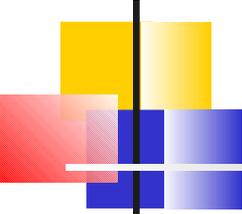
- In the Linux OS, the "root directory" `/` is the starting directory (in windows it starts with a disk drive letter like `c:\`). Other "child directories", "grandchild directories", etc. are created originating from root dir.
- The hierarchical structure resembles an "upside-down tree". There is actually a command called **tree** that can display a **tree diagram**!





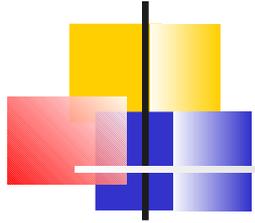
Directory Structure in Linux

<u>Directory Path</u>	<u>Description</u>
/	Root directory (ancestor to all directories).
/home	Used to store users' home directories.
/home/userid	User's actual home directory
/bin	Common system binaries (commands).
/usr/bin	Common utilities (commands) for users.
/usr/sbin	Common utilities for user administration.
/etc	General System administration files.
/var	Files that continually change (eg. log files)
/tmp, /var/tmp	Temporary files for programs
/dev	Device files (terminals, printers, etc)



Directory Structure in Windows

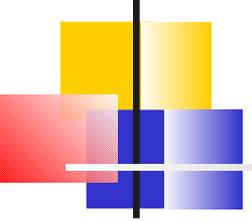
<u>Directory Path</u>	<u>Description</u>
c:\ , a:\ , z:\	Root directory (for that disk drive).
c:\Users	Used to store various users' directories.
c:\Users\Username	User's actual home directory
c:\Windows	Common commands & programs.
c:\temp	Temporary files for programs
Username\Desktop	User's desktop.
Username\Documents	User's Documents (eg. Word, excel).
Username\Pictures	User's Pictures.



File Naming Rules

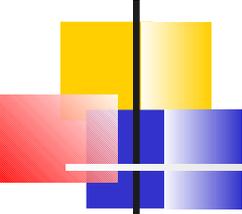
The following rules apply to naming **regular files** or **directory files**:

- Some Linux older file systems restrict filename size to 14 characters, most file systems allow for 255 characters (safest to select filename size of 14).
- Can use letters (upper & lower case), numbers, period , comma or underscore _ characters. Upper case is different than lower case.
- A period at beginning of filename hides file. MS Windows uses attributes to hide files and directories...
- Avoid spaces and other punctuation in filenames. **MS Windows has less restrictions than Linux in file naming rules...**



Pathnames

- A **pathname** is a listing of directories that will lead to a directory or a file.
- The concept of a pathname relates to every operating system including Unix, Linux, MS-DOS, MS-Windows, Apple-Macintosh, etc.! Newer versions of windows allows use of forward slash / as well as backslash \ when specifying file/directory pathnames...
- Examples:
 - Directory pathname:
`/home/username/ics124/assignments`
 - File pathname:
`/home/username/ops224/assignments/assn1.txt`



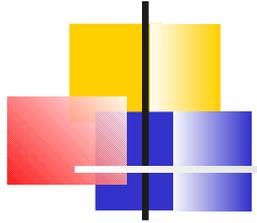
Absolute vs Relative Pathnames

Absolute Pathname

- A pathname that begins from root / (or in windows, for example **c:**).
- The pathname begins with a slash
eg. **/home/murray.saul/bif713**
eg. **c:\Users\Userid\Desktop**

Relative Pathname

- A pathname that is "relative" to the location of the current or "working" directory. For example, if we are in our home directory, issuing the command **mkdir bif713** will create the bif713 directory from our home directory!



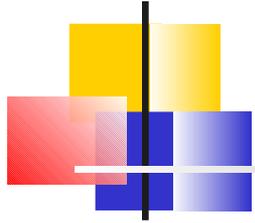
Relative Pathnames

Rules:

- A relative pathname does NOT begin with a slash. Many of these rules apply to both Linux and Windows operating systems.
- Following symbols can be used:
 - .. parent directory (up one directory level)
 - . current directory

WARNING:

When using relative pathname, always make certain you know your present working directory!



Relative Pathnames

Examples:

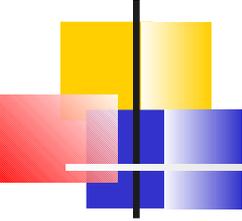
- Change to another directory branch from parent directory: `cd ../ipc144`
- copy sample.c file from your professor's directory to your current directory:
`cp /home/murray.saul/bif713/exam.txt .`

(Note: Copy command in Windows is: **copy**)

Relative-to-Home Pathnames

- You can specify a pathname as relative-to-home by using a tilde and slash at the start, e.g.,

~/bif713/notes.html
- The tilde `~` is replaced by your home directory (typically `/home/your.account/`) to make the pathname absolute.
- You can immediately place a username after the tilde to represent another user's home directory. For example:
~chris.tyler = /home/chris.tyler
but **~ = /home/your_home_dir**
- **Relative-to-Home pathnames not available in Windows.**

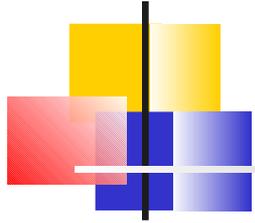


Which Type of Pathname to Use?

So far, we have been given many different types of pathnames that we can use for regular files and directories:

- **Absolute pathname** (starts with /)
- **Relative pathname** (doesn't start with /)
- **Relative-to-home pathname** (starts with ~)

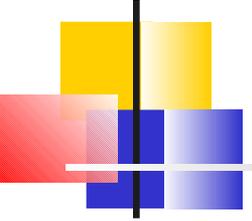
You can decide which pathname type to use to make it more convenient (eg relative – less typing or absolute – you don't know what directory you are currently located in...)



Making Directories

Building directories is similar in approach to building a house

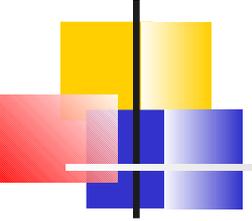
- Begins from a foundation (eg home directory).
- Need to build in proper order (add on addition to house in right location). Use a logical scheme.
- When building directories from different locations, must provide proper **absolute** or **relative pathname!!**



Planning Directories

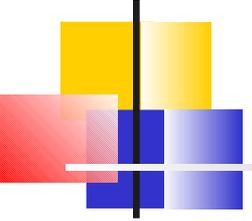
Good directory organization requires planning:

- Group information together logically.
- Plan for the future: use dated directories where appropriate (**~/semester/2009**, or **~/semester/2010**)
- Too few directories = excessive number of files in each; too many directories = long pathnames.



Where do we want to build directory?

- We want to build a directory called **tmp** that branches-off of your home directory
- Verify which directory you are located (either look at directory from command prompt or issue the command **pwd**). The **pwd** command not available in Windows.
- Type **mkdir tmp** at the Unix prompt, followed by ENTER
- Always verify that directory has been created (e.g. use **ls** or **ls -ld** command). In Windows, use the **dir** command.



Creating Parent Directories

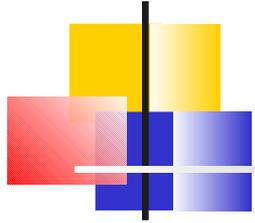
To create directory paths with parent directories that do not exist you can use the command

`mkdir -p pathname`

eg. `mkdir -p mur/dir1`

(This would create the parent directory `mur` and then the child directory `dir1`. The `-p` means "create all the directories in the Path").

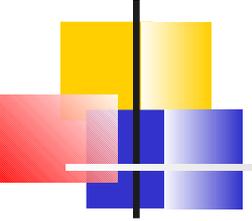
Refer to **`mkdir /?`** for options in Windows...



Removing Directories

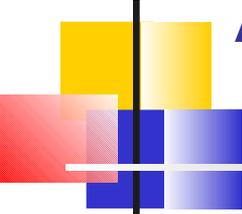
Removing directories is reverse order of building directories

- Issue command: ***rmdir directory-pathname***
- **rmdir** cannot remove directories containing files or other subdirectories.
- **rmdir** cannot remove directories that are anyone's current directory.
- Need to step back to at least parent directory to remove an empty directory.



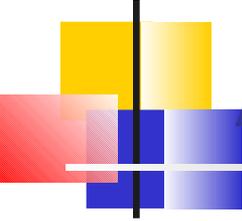
Removing Sub-trees

- To remove a sub-tree (a directory and all of its contents including sub-directories) use **rm -r directory** (or **rm -R directory**). The command **rm -rf** removes both subdirectories and files contained in a directory-path.
- The command **rm** is not available in Windows (See available option with **rmdir** command)
- **Caution!** **rm -r** can erase large numbers of files very quickly. Use with extreme care!



Additional File Management Commands

<u>Operation</u>	<u>Linux</u>	<u>MS Windows</u>
Make Directory	mkdir	mkdir
Change to Directory	cd	cd
remove Directory	rm -r, rmdir	rmdir
Delete File	rm	delete
Copy File	cp	copy
Move File	mv	move
Rename File	mv	ren
View text file	cat, more, less	type
List Contents	ls, ls -l	dir
View Current Directory	pwd	N/A



Additional Resources

- This slide-show provides the minimum amount of Linux and Windows concepts that could appear on a test or final exam.
- Here are some Related-Links for Interest Only:

General Definition of an OS File System:

http://en.wikipedia.org/wiki/File_system